

CHAPTER XVII

MINIMUM PLAY RULE PROCEDURE

1. Each team shall have two (2) Minimum Play Rule Monitors (M.P.R. Monitors), one for each side of the field. Game shall not start till Monitors are in place and referees acknowledge their presence (same as Chain Gang, Clock Operator, Medical Person, etc.). Monitors shall wear a distinguishing colored vest provided by the home team.
2. A NORCALFED Monitoring Sheet with all the team members listed, in numerical order, will be provided by the Head Coach of each team to the Monitors working his side of the field.
3. The monitoring form will also show practices for the week. Unexcused absences may result in less playing time for the player, at a rate of two (2) plays per unexcused absence.
4. Each Association will provide a clipboard and a pen for use by the M.P.R. Monitor.
5. The M.P.R. Monitor from the opposite team will hold the clipboard and mark down the players as they go into the game. The M.P.R. Monitor from the team on the sideline, which they are on, will be the spotter. The spotter will call out the jersey numbers as they enter the play and the writer will check them off.
6. They will position themselves on the sidelines outside the 30-yard markers or at least 10-yards from the coaching staff. M.P.R. Monitors shall not coach or converse with players.
7. Only one (1) coach is allowed to address the M.P.R. Monitor.
8. Minimum plays must be achieved during regulation time only. Overtime does not count. If game goes to "Running Clock", M.P.R. must still be monitored. Dead ball penalty plays or "kneel down" plays shall not be counted.
9. Each Association President is responsible to collect completed M.P.R. forms and mail them to their Deputy Commissioner on Monday following the game. Failure to do so will result in a One Hundred (\$100.00) dollar fine.
10. All Mighty Mites and Jr. Pee Wee players are required to play eight (8) plays during the game. All other players are required to play as follows:

29 – 45 players	= 6 plays
22 – 28 players	= 8 plays
21 or less players	= 12 plays

The number of players are determined by those eligible to play after weigh-ins.

11. Five minutes prior to the end of each half, the respective monitors will notify their Head Coaches of how many players have not completed their mandatory number of plays, and what their jersey numbers are. Final notification shall be with two (2) minutes to go in the game if they still have not complied. If any player fails to play the minimum number of plays, both the Presidents are to be notified.
12. If a Coach fails to meet M.P.R. requirements, the M.P.R. Monitor shall immediately hand the M.P.R. sheet to the ranking N.C.F. official in attendance, or in his absence, the opposing team's President.
13. The first incidence of a Head Coach's failure to complete the M.P.R. will result in a one (1) week suspension from practice and the next game the team plays in. In addition the Association will be fined Two Hundred (\$200.00) dollars.
14. The second incident will result in the Head Coach being De-Certified for remainder of the season.
15. In addition to 13 & 14 above, League Games and Post Season Games will result in forfeit for violation of M.P.R. Rule.
16. In post season games, failure to comply with the Minimum Play Rule will result in an Association fine of Five Hundred Dollars (\$500.00) and a one year suspension for the Head Coach.
17. If a player does not get his minimum plays, he will start the following game and his plays for the game will be doubled.