

CHAPTER X

REGISTRATION

1. ASSOCIATION SIGNUPS

- a. A team shall have not less than twenty (20), not more than forty-five (45) players certified to its roster for Pee Wees, Jr. Midgets, and Midgets. These teams may not limit their signups to less than thirty-five (35) players per team. Jr. Pee Wees may have a maximum of thirty-five (35) players and a minimum of twenty (20) players. Jr Pee Wees may not limit signups to less than thirty (30) players. Mighty Mites may have a maximum of thirty (30) players.
- b. An Association may petition the commissioner for a hardship waiver for any team, of more than sixteen (16) players, who cannot find twenty (20) players to certify. The petition must be presented and approved by the Conference Deputy Commissioner who is convinced all possible options have been used to build the team to twenty (20) players.
- c. Player registration shall commence from the end of the previous season through the Monday following the third game of the current season. Associations may terminate their signups on the Monday following Jamboree.
- d. Public signups shall be held on a first come, first served or lottery basis, with no cutting or tryouts allowed. A numbered waiting list shall be maintained and used until all members on the waiting list are gone. Signups will be advertised in local newspaper. A copy of the ad will be submitted to the Conference Deputy Commissioner along with team certified rosters.
- e. Teams may hold veteran signups prior to public signups. Veteran status only applies to registered players in the last game of the previous season.

2. PLAYER REGISTRATION

In order to be certified to a team roster, a player must have 10 hours conditioning and be eligible under the following requirements:

- a. A player must furnish the team with a written consent to play from his parents or legal guardians. If the consent is revoked, the player is immediately ineligible.
- b. A player must furnish the team with a written statement from an examining physician as to his physical fitness to play. If a physician should subsequently determine that the player is no longer physically fit, said player is immediately ineligible.

- c. If a player's parent and/or school should determine that his continued participation in NORCALFED football is adversely affecting his schooling, and so advises the team's head coach in writing, said player is immediately ineligible.
- d. Proof of birth shall be by the following methods:
 - a. Most preferred - certified copy of original birth certificate
 - b. Less preferred - Photo copy of the original birth certificate
 - c. Less preferred - original copy of hospital certificate
 - d. Less preferred - Photo copy of hospital certificate
 - e. Veteran players may use previous years stamped players card
 - f. Proof of age from school
 - g. In the event the above are not available the Commissioner shall be contacted by the conference Deputy Commissioner for a special waiver.
- e. Must have transfer letter if player lives outside team's boundaries.
- f. All 13 and 14 year old players must present proof of grade level. This proof will be in the form of a letter from the school on letterhead or the player's most recent report card indicating grade.
- g. A player shall be ineligible during any season in which he had engaged in an inter-school tackle football game. Coaches are prohibited from recruiting players from school teams.
- h. Coaches are prohibited from recruiting players from other association's teams or players outside their geographic boundaries.
- i. NO PLAYER may participate OUTSIDE the Association's geographic boundaries in which he resides without a transfer letter.

Exception: If a player can demonstrate Logistic Hardship, and/or the player is CURRENTLY attending a school outside his home boundary, he may request a transfer to play in the boundary of the school he attends.

- 1) Transfer request MUST include:
 - a. Approval signature of the resident Association's President.
 - b. The reason for the transfer, written and signed by the parent or guardian, on the application form.
 - c. Proof of attendance in the outside school district.
 - d. Approval signature of Deputy Commissioner in the resident district.
- 2) Until ALL measures regarding the request are complied with, the player SHALL NOT participate in the out of district football program.

- 3) If approved, the transfer request form MUST be kept in Player Card Jacket.
 - 4) Once a transfer is granted, it is good until player leaves the association.
- j. Any player who participates in an Association outside his geographic boundary without a TRANSFER LETTER will be removed by the Deputy Commissioner. The player will be ineligible to participate for the remainder of the season. The team will forfeit all games the ineligible player participated in, and will not play in the Nor Cal Fed tournament that year.

3. TEAM REGISTRATION OF PLAYERS

- a. All player candidates must register with their team prior to the start of practice. At that time, the candidate must deliver to the head coach, the items required in Paragraph 2 including any fees as may be required by the Association. It is the responsibility of the team to ascertain the birth date of all players and enter it on the players official NORCALFED registration card and the certified team roster.

This card shall be signed by the team's Head Coach and the Association President on the line labeled "authorized Team Signature". This signature certifies the authenticity of all documents provided to the Deputy Commissioner for certification. Falsification of any documents will result in automatic suspension of signature and removal of team from tournament play.

- b. The spokesman for teams at the time of sign ups and/or registration are required to be very specific in replying to questions from parents or guardians as to all uses to which the registration fee will be put, the type of insurance coverage carried, and Association rules and regulations and to said parent or guardian.
- c. Once registered with one team, and certified, a player cannot move up or down to another team within the same Association without the approval of both Association Board and Conference Board.

Approval shall be granted in the following instances:

1. His team has been disbanded for not enough players to constitute a legal team and he qualifies for another team.
 2. A definite personality conflict with his coach.
 3. He cannot maintain weight.
- d. All player cards shall be in a vinyl jacket and placed in alphabetical order in the weigh book.
- e. A label will be affixed in the upper right hand corner of the player card listing players Name (last name first) and Jersey number.

- f. Once the player's card is stamped, no other information is required to remain in the card jacket, other than transfer letter.

4. CONFERENCE REGISTRATION OF TEAMS

- a. The Deputy, Commissioner or Assistant Commissioner will now be responsible for weighing players for weight certification. Prior to Jamboree, a conference meeting will be held to certify correct paperwork in weigh books. Presidents will swap books with each other to check and verify all paperwork. The team cannot list candidates who are ineligible, or who have been removed from the squad by the head coach. Only a head coach may remove a candidate from the squad, and this must be done in private and thoroughly explained to the player and his parents or guardians. Cheer Commissioner and Conference Cheer Coordinator may certify Cheer books and Cheer Personnel
- b. Four (4) copies of the certified team roster shall be on forms provided by N.C.F. Street addresses must be on forms, P.O. Boxes are not acceptable. One (1) copy shall be kept in weigh book, one (1) copy shall be kept by Association President, one (1) copy shall be sent to Deputy Commissioner, and one (1) copy shall be sent to N.C.F. Commissioner. **Team rosters which have older/lighter players or x-man shall be mailed on Tuesday of the first week of practice to the Commissioner and Deputy Commissioner.**

All Certified rosters shall be **MAILED** to Commissioner prior to the **FIRST GAME** of the season. This shall include all coaching rosters for each team. A One Hundred dollar (\$100.00) fine and forfeit of game shall be imposed for violation of this rule.

- c. All players (including heavy weights) will be listed on forms. Heavy players **weight** will **not be listed** on form. Leave weight blank, until player achieves weight below maximum. Updated copy of roster will be submitted to Deputy Commissioner as heavy players makes weight. A player shall be ineligible if it is found that devices, methods or medicines were employed in order to temporarily attain a required weight, doctor's prescriptions excepted.
- d. A player may weigh partially dressed to make minimum or maximum certification weight. Once certified, only maximum weight will be checked on game day by weigh masters.
- e. A heavy player may stay on team the entire season, in his attempt to make weight. His name however, must be on the certified roster prior to game four (4).

- f. An updated copy of certified roster must be sent to the Deputy Commissioner and the NORCALFED Commissioner each time players are added to the team or make certified weight. All added players must have 10 hours of conditioning prior to the fourth game. Once a player makes weight, they must be stamped and certified by the Deputy Commissioner prior to the following game or **be ineligible for the season.**
- g. Any player certified within one Association cannot, during the season, change to another Association without changing his physical residence from one area to another from within the boundaries of one Association to within the boundaries of another Association, without good reason and approval of both Associations and/or Conference Boards in writing.
- h. On game day, when a heavy player makes weight in the presence of an opponents weigh master, the actual weight will go on players card and the certified roster. Weigh masters full signature shall be beside the weight. An updated copy of certified roster will be submitted to N.C.F. Commissioner and conference Deputy Commissioner prior to next game.
- i. Any violation of this rule will result in forfeiture of post season play.

5. LATE PLAYER CERTIFICATION

- a. Players who don't certify with the majority of their team, may play the first time they make weight when their card is signed by the opponent weigh master and actual weight is recorded.
- b. The player may not play the next game if his card has not been stamped by the Deputy Commissioner.

6. It is the Association Presidents responsibility to make sure ALL players are CERTIFIED. Any player found playing in a game (unless making weight that day) who is not certified, shall be removed from the team. Games he played in will be forfeited, and Head Coach will be suspended by the Deputy Commissioner for a period he deems appropriate.